



Tutorial No. 2

Algorithmic (1)

Exercise 1:

What will be the values of variables A and B after executing the following statements?

Input variables: A, B Integer	Input variables: A, B Integer	Input variables: A, B, C Integer
Output variables:	Output variables:	Output variables:
Begin	Begin	Begin
A = 1 ;	A = 5 ;	A = 3 ;
B = A + 3 ;	B = A + 4 ;	B = 10 ;
A = 3 ;	A = A + 1 ;	C = A + B ;
End	B = A - 4 ;	B = A + B ;
	End	A = C ;
		End

Exercise 2: Consider the following algorithms:

Name: algo1; Input variable: N1, N2integer; Output variable: Intermediate variable: Begin Write ("give the number N1 "); Read(N1) ; Write ("give the number N2"); Read(N2) ; N1=N2 ; N2=N1 ; Write(N1, N2) End.	Name: algo2; Input variable: N1, N2integer; Output variable: Intermediate variable: C ; Begin Write ("give the number N1 "); Read(N1) ; Write ("give the number N2"); Read(N2) ; C=N1 ; N1=N2 ; N2=C ; Write(N1, N2) ; End.
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1) Give the execution result for the two algorithms (algo1, Algo2), with N1=15 and N2=3.

2) Deduce the role of the algorithm (Algo2).

Exercise 3

Establish an algorithm that can display: the sum, the product and the average of 4 real numbers.

Exercise 4:

Establish an algorithm that displays the perimeter (المحيط) of a triangle.

Exercise 5:

We have three integer variables A, B and C. Write an algorithm transferring to B the value of A, to C the value of B and to A the value of C.

Exercise 6:

Write an algorithm, which asks the user for two numbers and displays the greater one.

Exercise 7:

Write an algorithm, which asks the user for the temperature of the water and displays its state (solid, liquid, vapor).



Additional Exercises

Exercise 1

Write an algorithm, which calculates the quotient of two numbers: a/b (assuming that b is different from 0).

Exercise 2

Give an algorithm then a flowchart, which from a unit price and a number of items provided in data, make it possible to calculate: the price excluding tax, the VAT(Value Added Tax) and the corresponding price including tax. The VAT rate will always be assumed to be equal to 17%.

Exercise 3

Write a program that asks the user for a number, then calculates and displays the square of that number.

Exercise 4

Write an algorithm that asks the user for a number, and then informs him if that number is positive, negative, or zero.

Solution

Exercise 2 :

1 Algo1 :

N1=15

N2=3

N1=N2 → N1=3

N2=N1 → N2=3

Display by the function<Write>(N1=3,N2=3)

Algo2

N1=15

N2=3

C=N1 → C=15

N1=N2 → N1=3

N2=C → N2=15

Display by the function<Write>(N1=3,N2=15)

2 The role of the algorithm (Algo2) is: the permutation between two integers.

Exercise 3 :

Nom : exercise 3

Input variable: A, B, C, D float;

Output variable: S,P,M float ;

Begin

read(A) ;

read(B) ;

read(C) ;

read(D) ;

S=A+B+C+D ;

P=A*B*C*D ;

M=S/4;

write("the sum =",S) ;

write(" the product =",P) ;

write("the average =",M) ;

End.

Exercise 4 :

Nom : exercise 4

Input variable: A,B,C integer;

Intermediate variable:

Output variable: P integer;

Begin

read(A)

read(B)

read(C)

P=A+B+C ;

write("The perimeter =",P) ;

End.



Exercise 5:

Nom : exercise 5

Input variable: A,B,C integer;

Intermediate variable: X,Y integer;

Output variable:

Begin

read(A) ;

read(B) ;

read(C) ;

X=B ;

B=A ;

A=C ;

C=X ;

write("A=",A) ;

write("B=",B) ;

write("C=",C) ;

End.

Exercise 7:

Name: Exercise 7;

Input Variables: T Integer;

Intermediate variable:

Output Variables:

Begin

read(T);

if(T>100) **then begin-if**

write("steam");

end-if

else begin-else

if(T<=0) **then begin-if**

write("solid");

end-if

else begin-else

write("liquid");

end-else

end-else

End.

Exercise 6

Nom : exercise 6

Input variables: A, B Integer;

Begin

read(A);

read(B);

if(A>B) **then begin-if**

Write("A>B");

end-if

elsebegin-else

if(A==B) **then begin-if**

write("A=B");

end-if

else begin-else

write("A<B");

end-else

end-else

End.